

IRENE AGUILAR TAMARIT



Graphic



UX/UI



Presentación

Graphic and UX/UI designer with over 4 years of experience in agency and in-house environments. I combine visual sensibility and user-centred thinking to create coherent products and brands – from visual strategy to final artwork.



Software

Adobe Creative Suite

Figma

Midjourney

Relume



Languages

English C1

Spanish

Catalan



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Work experience

Microbio Comunicación

May. 23 - Present

Agency

Remote

Madrid

UX/UI Design, Branding, Editorial Design, Motion Graphics, Social Media, Illustration, Project Management, Production Management, Artwork Preparation, Art Direction.

Victoria Cruz Jewelry

Sept. 22 - May. 23

In-house

On-site

Valencia

UX/UI Design, Branding, Editorial Design, Packaging, Video Editing, Social Media, Art Direction, Production Management, Artwork Preparation, Product Photography & Retouching, Shooting Assistance.

Goodnews Coffee

May. 22 - Aug. 22

In-house

Internship

Hybrid

Barcelona

UX/UI Design, Branding, Video Editing, Social Media, Production Management, Artwork Preparation, Product Photography & Retouching, Shooting Assistance.

Dinahmoe AB

Oct. 20 - Jun. 21

Agency

Internship

Remote

Sweden

Social Media, Illustration.



Education

UX Learn Torresburriel Estudio

Mar. 25 - Jul. 25

Specialization Program in Usability and User Experience

Eina, UAB

Oct. 21 - Sept. 22

Master's Degree in Editorial and Web Design

UPV

Sept. 16 - Jul. 21

Bachelor's Degree in Design and Creative Technologies

